

News from Elektralite.

CP-20 Software Updates

In Version 1.06

1. Originally, the submaster could have the dimmer channel control of a fixture or group of fixtures only. This feature is still retained and is also necessary to control regular dimmers. However, added to this is the ability to record and playback a cue or a chase on a submaster.
2. Ability to program and customize your own home position (Cue 961).
3. Download and upload of the board's memory revised to be quicker and easier.
4. Ability to completely lock out the user/operator with control lock. No more interfering fingers screwing things up after the programmer leaves.
5. Automatic playback of a Chase or Macro when the board is turned on. Thus the board can be a completely automated control board.

In Version 1.07

1. Extended the ability of the CP-20's RS232 port to address multiple input devices such as trackballs, mice and touch pads.

In Version 1.08

1. We found a bug and fixed it. The bug was about as obscure as you could get but here it is: If you had stored a chase and went to edit the chase and added a step with a cue that happened to have a preset focus numbered 25 through 48, it would not store the step. Is that obscure or what?

In Version 1.09

1. The first of two modifications in the software to help smooth out the movement of certain fixtures, which can only be described as "more challenging to control".

In Version 1.10

1. The second part of the modification to stop "those fixtures" from having movement problems.
2. Added the ability for the programmer to set the maximum output value of the dimmer on submasters. This is very helpful when fixtures have their dimmer channel do more than just dim the fixture. For instance turning the lamp "on" or "off".

In Version 1.11

1. Updated library entries. Released January 2002 as targeted. Check the website www.myelektralite.com for the Adobe PDF file which has the full database for all Elektralite products.

In Version 1.12

1. Any fixtures that are enabled will respond to movement of the joystick or control faders. This gives the operator the option of live performance control even if a macro or chase is running. Further, when there is a chase running, any channel settings that are adjusted using the faders or joystick will temporarily override the chase control of those channels. The chase memory will not be affected. *[Okay what's that mean in plain English! Well, if you've got a chase running and you want to INSTANTLY grab a fixture (or fixtures) and move it (or them) somewhere else to light up a different area then you can. No messing around with buttons and faders and turning off the chase...just go grab them and do it! This is great when someone decides to grab a microphone and become an impromptu "wedding singer", if you get my drift!!!!!! Try it out now because it will save you someday when you least expect it.]* (I especially want to thank the person who wanted this!)

In Version 1.13

1. Okay so we missed this one!! Thank you, Mark. Prior to this version you could not delete or change a submaster. All you could do was "over-write" it. Version 1.13 takes care of this now you can edit, delete and "over-write".
2. Version 1.13 was the last version of software before the addition of the disk drive.

In Version 1.20

1. Being that the disk drive was a major upgrade the software version jumped to Version 1.2, missing out 1.14 to 1.19.
2. Version 1.20 added the disk drive options. It was not released to the public because it was still buggy.

In Version 1.21

1. Version 1.21 was released and had full disk drive support.

In Version 1.23

1. Version 1.23 resolved the issues in midi bank shift controls. V1.22 was a first midi run through which was not released to the public.

In Version 1.24

1. Our French distributor found that when running the dimmer fixture only one channel could be designated as the dimmer channel. With a fixture designated as a dimmer all channels need to be dimmer channels. V1.24 fixed this. (9.2.03).

In Version 1.25

1. This version added over 150 fixtures to the library and set all channels to default as either Snap Before or Crossfade. All Snap After channels were converted to Snap before.

In Version 1.28

1. Ability to turn off the joystick thus avoiding those embarrassing elbow 'hits' that send the fixtures into another world!
2. Chase playback mode now has full description of the chase running. Including such details as Steps, Cues and BPM. This really helps the programmer see what is happening.
3. Dimmers in submasters can be addressed at different levels instead of just purely "on/off" status.