

# **News from Elektralite.**

## **CP-16/24 Software Updates**

### **In Version 1.01**

1. This was the first full release software.

### **In Version 1.02**

1. This software version updated the library. It also introduced the ability to control fixtures not in the library.
2. All channels for the fixture entries were changed to snap before and crossfade. In V1.01, fixtures had their channels split between snap before, snap after and crossfade. The reason for this is that if you are running a chase with 100% crossfade and some of the cues have channels with snap after operational then those channels will never reach their point of execution. Turning them to xfade or snap before avoids this “snafoo”!